CURRICULUM VITAE

Zeno Kapitein

PERSONAL DETAILS

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🌐 www.zeno.zone
🎂 November 18th 1997

FOCUS AREAS

UX / Interaction Design
Web Design
Graphic Design

PLATFORM SKILLS

WordPress | Extensive
Adobe Suite | Extensive
Web scripting | Extensive
PHP | Intermediate
SEO | Intermediate
Sketch & Framer | Intermediate
Microsoft Excel | Intermediate

LANGUAGE SKILLS

Dutch
Mother language

English
Good skills in speaking, understanding, writing and reading

German
Skilled in understanding and reading

⊚ PROFILE

A designer of online and offline experiences, combining a creative mind with a passion for technology. An upbeat, social creature who likes working in diverse, professional teams. A quick learner, always up for a new challenge, who won't stop sweating the details until it's absolutely perfect.

🎓 EDUCATION

SEP '15 - PRESENT | EINDHOVEN UNIVERSITY OF TECHNOLOGY
Bachelor Industrial Design
Creating intelligent products, systems and services in a societal context, with a personal focus on (digital) experience- and interaction design.

🖌 PROJECTS

SEP '18 - JAN '19 | INTERNSHIP
Mijksenaar Wayfinding Experts
» Helped create wayfinding solutions (signs, maps) used by millions worldwide
» Created an online, customisable manual to sell to clients and bring the company's documentation into the digital age
» Learned wayfinding design from the industry pros, how to work in long-term focused project teams, and the value of intuitive, self-explanatory design

JUN '17 - JUN '18 | BOARD YEAR
Wervingsdagen
» Organised the largest career events of the TU Eindhoven, connecting 160 companies with 3700 students.
» Learned to collaborate with my fellow board members, work with 9 study associations, and maintain professional attitude towards client companies.
» Set up year-long promotion campaign targeted at 10.000+ students.
» Maintained subscription portal in cooperation with web developer, learned drafting functional requirements and contract negotiation.

APR '16 - NOV '16 | GLOW EINDHOVEN
Intermedia
» Conception of- and contribution to an interactive light installation for light-festival GLOW Eindhoven 2016.
» Programmed 3 visualisations using an advanced technology stack (Kinect sensors, local networking, beamers, adaptive soundtrack)
» Troubleshooting on location during the week-long exhibition

NOV '15 - PRESENT
Eurostory
» Development of a website about the serious side of the Eurovision Song Contest. Yearly, we travel to the host city and cover the event.
» Developed custom content editor and Contest Info database.
» Extensive SEO resulted in large numbers of visitors during the event.

NOVEMBER 2017 | JUNCTION HACKATHON
Spotify Crowd
» Participated in the biggest hackathon of Europe
» Designed and prototyped a new platform and revenue stream for Spotify, allowing pub and bar owners to easily play music in their venue, by mixing the venue playlist with the tastes of people present.
» Beat 55 other teams to become winner of the Entertainment track